New England Common Assessment Program

Student Work Samples 2007

Grade 7

Reading

7

Dicey will do many things to fulfill her dreams. She will even work at horrible pay, like at the boatyard in Crisfield, just to learn about what you were contracting for when you offered winter storage and maintenence for boats. First she will learn all the shop work like repair, maintenance, and storage because she knows that noone hires you to build a sailboat right away. She had an idea for a dinghy so she will make a name for herself making dinghys powered by oar or motor. Then she will take all the profits and start making and selling sailboats which is her dream. She knows she will have to work hard and do all the dirty work first but she will do anything to fulfill her dream.

7

I think Dicey will try building a boat. If Dicey Suceeds with building a boat She will build her own Sailboat. If She does not Suceed She will try again because Dicey is willing to Succed in her dream. She Was willing to take a Junky Job and She took time to learn about Sailboats. Dicey even said She knew you dont get what you want Just by wanting it. I think Dicey will forefill her dream and build a Sailboat.

7

In the passage Dicey's Dream by Cynthia Voigt, Dicey is trying to to get better at painting, building and knowing the parts of a boat So Some day she can make sail boats. Dicey will most likely keep on going to classes about building sail boats and she hired herself out to a boatyard in Crisfield.

7

Dicey will Keep working like she is now so she can become what she wants to be and she wants to be a boat maker.

❼

yes Dicey's dream will come true.

⑫

When people first moved west, they commonly lived in small, mud brick houses called "Soddies." There were both good and bad things about these "houses." According to Home on the Plains, "Sod bricks, cut into strips about one foot wide, two feet long, and four inches thick, were stacked grassy side down to form a one-room house." This ment the house was always dirty, and grew exteremly muddy in rain. Also, the house was a perfect home for snakes and insects to live in. On the bright side, the Soddies didn't let in tremendous heat or cold. Nor did it burn during a prairie fire. Soddies were a place that was smelly, dark and dirty, yet nessisary at the same time.

⓬

One positive feature of a "saddie" was that the "saddie" offered protection. I know this because in the story it says "The "saddie" offered protection and insulation against the heat and cold. It wouldn't burn during a deadly prairie fire." But a down side was that it was damp. It says "But the house was also damp, musty and impossible to keep clean."

⓬

a soddie is a part of the house that offed protection and insulation against the heat and cold. It would not burn during a deadly prairie fire ether.

⓬

A Negative is that snakes would climb up and some would lose there grip and fall on a bed and then on the floor.
A Positive is that it would keep the heat and the cold out.

12

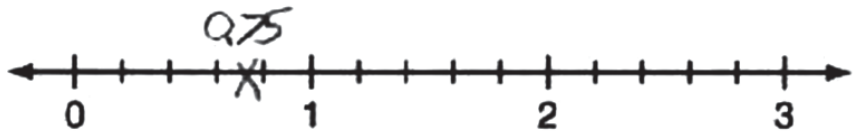
Some Positive features about a Soddie is the land is very fertile. but a bad thing is that Snakes Crawl in from the Roof.

12

A "Soddie" was a person who was giving and helping but "Soddie" also was a person that could and would steal.

Mathematics

11



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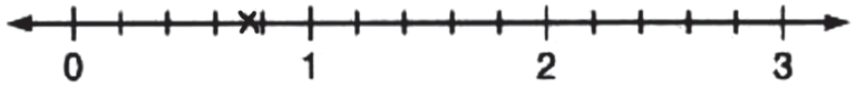

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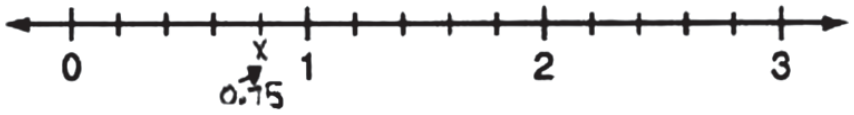

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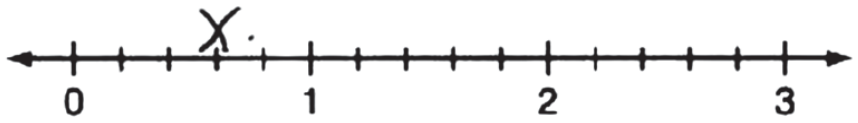
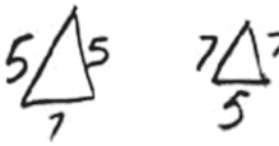


⓬ The lengths can be 5m or 7m.

12



only 2

12

It think it would be 7 meters.

12

possible: 9, 7, 5, 3, 6

13

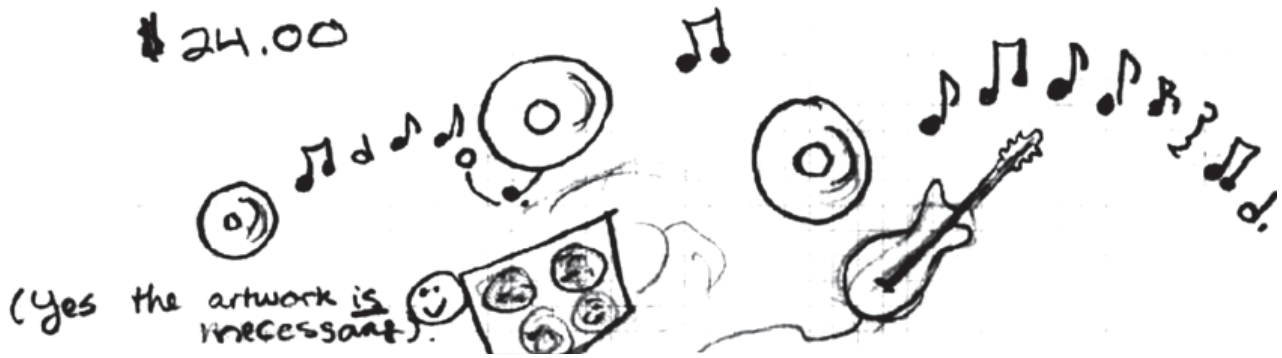
$\$.99 - \$.75 = 24$

$100 \times 24 = 2400$

$2400 = 24.00$

Total amount lost- $24.00

13



13

$8.99
$8.75
-8.75
$0.34

100
x .34
$34.00

$34

They lost $34 in sales.

13 They lost $2.40 in the mistake.

$8.99 \times 100 = 899.00$

$8.75 \times 100 = 875.00$

$89.90 - 87.50 = 2.40$

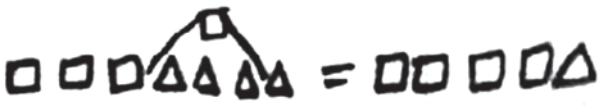
13

The store lost $240.00

13

8.75 $
- 1.00
7.75 $ the Store lost.

14



□ = 3△

□□ = △△△△△△

6 triangles

14

6 triangles should be put on the right side of the balance because

□□□△△△△ = □□□□△

both have at least 3 squares and one triangle take it away and you get △△△ = □

14

6 triangles

⓮

3 triangles is one square

14

4 because triangles are about half of the squares.

15

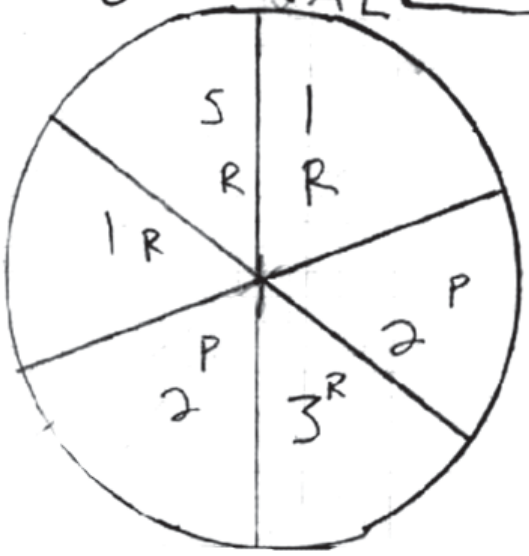
a. 33 1/3%

2/6 = 1/3 = 33 1/3%

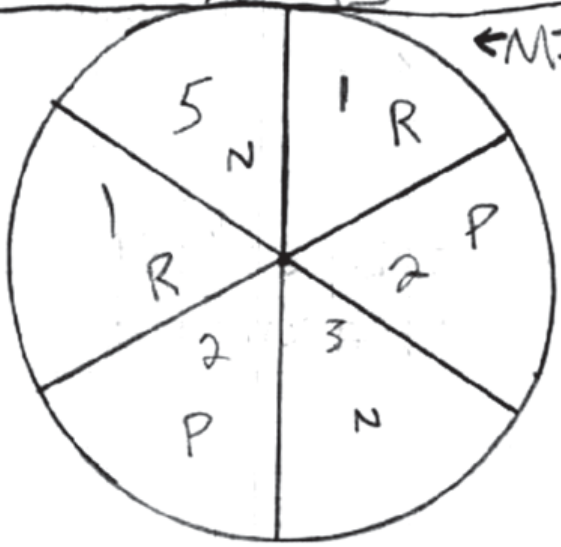
b. Pat has a 33 1/3% chance of getting a point, whereas Ron has a 66 2/3% chance.

c. If the arrow lands on a 1 Ron gets a point. That way, it's a 33 1/3% chance that Pat gets a point, a 33 1/3% chance that Ron gets a point, and a 33 1/3% chance that nobody gets pt.

ORIGINAL



←MINE



P-Pat's point
R-Ron's point
N-nobody

15

a 1 to 2

b This is not a fair game because Ron has a better probability than Pat at getting a point.

c. If Ron lands on a number over 2, he gets a point. This makes the game fair because on the board there are just as many numbers over 2 as there are even.

Pat = even
Ron = odd

15

(a) The probability that Pat gets a point is 2 out of 6 ($\frac{2}{6}$)

(b) This is not a fair game because there is more odd numbers on the spinner so it is highly unlikely Pat will win.

(c) Rule 2: If Ron lands on a 1, he gets one point.

⓯

a) The chances are he probably won't.

b) Pat has only 2 spots where he can get a point and Ron has 4 spots.

c) If Ron lands on a 1 he gets a point.

15

A: 2 out of 6

B: this is not a fair game
Because there are more even numbers than odd.

C. if the arrow lands on a 1, Ron gets a point

15

a) 4:1

b) Pat has 4 chances to win Ron has only 2.

c) If the spinner lands on 5 or 3 the person gets a point.

⓯

may be pat should have 2 spins and sLe will have 4 points.

maybe they can take turnings taking spinisg:

I think that they shouldn't play tLe game until tLe game is fair.